



Players Choice Indoor Babe Ruth/High School Baseball Rules

General

- The goal of Players Choice is to obtain a quality, competitive atmosphere with the focus on the enjoyment of the sport.
- Sportsmanship will be closely monitored.
- If ejected, you are ejected from the next scheduled game.
- Gym or turf shoes should be worn; Players are not to wear baseball cleats. Baseball apparel to be worn during games provided by team.
- No food or drink on turf area.

Playing Rules

- All games are 85 minutes in length or 7 innings, whichever comes first. A new inning may not be started after the 80th minute.
- Games will be played on 90' base paths.
- Coaches are responsible for having players on and off the playing field in a timely manner between innings.
- To speed up the game, an inning will consist of 6 outs for the offense and 6 outs for the defense with the bases being cleared after three outs. This will be done through 4 innings at the umpire's discretion.
- Official line up card is not necessary but players may not bat out of turn.
- There is a six(6) run rule per three(3) outs.
- All players must be contained within the designated dugout protective screens. **THIS INCLUDES THE ON-DECK BATTER.** Be safe.
- Only roster coaches and players allowed on field. No parents or spectators.
- Any pre-game warm-ups must be conducted on the playing field. Please ask at desk if space is available anywhere else.
- Six players on defense and the full roster bats.
- Free substitutions on defense. Batting order must remain unchanged.
- Sliding is not recommended. No collision rule-must avoid contact if at all possible.
- A ball hitting the ceiling within the ribbon area designating the infield is an out.
- A ball hitting the ceiling outside the ribbon area designating the outfield in fair territory is a live ball. A ball caught off the ceiling in fair territory is an out.
- A ball lodged in the ceiling net or the field divider-dead ball-automatic replay.
- A ball that is hit below the orange ribbon anywhere on the wall on a line drive is an automatic "SINGLE".
- A ground ball hit below the orange ribbon anywhere on the wall, that is not touched, is a guaranteed "SINGLE". A ball hitting any fielder's glove, then hitting the wall, is a live ball.
- A ball hit above the orange ribbon is an automatic "DOUBLE". Players may advance further at own risk.
- Fair ball caught off outfield netting is NOT an out. Runners advance at own risk.
- Stealing is allowed at any time.
- A ball thrown into the dugout area is a dead ball, one (1) base advancement.
- Pitchers are allowed five (5) warm-up pitches at the start of an inning.
- All equipment must be kept inside the dugout.
- All WIAA high school rules are in effect for any rules not addressed here.
- All final decisions and calls are at the discretion of the Umpire.
- Pitchers are allowed 3 innings per game max. This rule is in place for the safety of the player.